Machine-Learning-Based Darknet Traffic Detection System for IoT Applications

Authors: Qasem Abu Al-Haija, Moez Krichen and Wejdan Abu Elhaija

Abstract: The massive modern technical revolution in electronics. cognitive computing, and sensing has provided critical infrastructure for the development of today's Internet of Things (IoT) for a wide range of applications. However, because endpoint devices' computing, storage, and communication capabilities are limited, IoT infrastructures are exposed to a wide range of cyberattacks. As such, Darknet or blackholes (sinkholes) attacks are significant, and recent attack vectors that are launched against



several IoT communication services. Since Darknet address space evolved as a reserved internet address space that is not contemplated to be used by legitimate hosts globally, any communication traffic is speculated to be unsolicited and distinctively deemed a probe, backscatter, or misconfiguration. Thus, in this paper, we develop, investigate, and evaluate the performance of machine-learning-based Darknet traffic detection systems (DTDS) in IoT networks. Mainly, we make use of six supervised machine-learning techniques, including bagging decision tree ensembles (BAG-DT), AdaBoost decision tree ensembles (ADA-DT), RUSBoosted decision tree ensembles (RUS-DT), optimizable decision tree (O-DT), optimizable k-nearest neighbor (O-KNN), and optimizable discriminant (O-DSC). We evaluate the implemented DTDS models on a recent and comprehensive dataset, known as the CIC-Darknet-2020 dataset, composed of contemporary actual IoT communication traffic involving four different classes that combine VPN and Tor traffic in a single dataset covering a wide range of captured cyber-attacks and hidden services provided by the Darknet. Our empirical performance analysis demonstrates that bagging ensemble techniques (BAG-DT) offer better accuracy and lower error rates than other implemented supervised learning techniques, scoring a 99.50% of classification accuracy with a low inferencing overhead of 9.09 µ second. Finally, we also contrast our BAG-DT-DTDS with other existing DTDS models and demonstrate that our best results are improved by (1.9~27%) over the former state-of-the-art models.

Invitation to submit

Feature Papers in Computer Science & Engineering

Guest Editors: Prof. Dr. Juan M. Corchado, Prof. Dr. Byung-Gyu Kim, Dr. Carlos A. Iglesias, Prof. Dr. In Lee, Prof. Dr. Fuji Ren and Prof. Dr. Rashid Mehmood Deadline: **31 March 2023**

Recent Applications of Emerging Digital Technologies in Economy and Society

Guest Editors: Prof. Dr. Claudiu George Bocean, Prof. Dr. Adriana Grigorescu and Dr. Anca Antoaneta Vărzaru Deadline: **31 July 2023**

Deep Learning in Image Processing and Pattern Recognition

Guest Editors: Prof. Dr. Yuji Iwahori , Dr. Aili Wang and Dr. Haibin Wu Deadline: 31 May 2023

Metaverse and Digital Twins

Guest Editors: Prof. Dr. Yiyu Cai, Prof. Dr. Xiaogun Wu, Prof. Dr. Qi Cao and Prof. Dr. Xiao Zhang Deadline: **31 December 2022**

Security and Privacy in Blockchain/IoT

Guest Editors: Dr. Junaid Arshad, Prof. Dr. Jonathan Looand Dr. Omair Shafiq Deadline: **31 December 2022**

Machine Learning in Electronic and Biomedical Engineering, Volume II Guest Editors: Dr. Laura Falaschetti and Prof. Dr. Turchetti Claudio

Deadline: **31 March 2023**









FACTOR 2.690





Special issue books



mdpi.com

mdpi.com/journal/electronics

Visit mdpi.com for a full list of offices and contact information MDPI is a company registered in Basel, Switzerland, No. CH-270.3.014.334-3,



(PTZE)



electronics

an Open Access Journal by MDPI



Affiliated Society **Polish Society of Applied Electromagnetics**





an Open Access Journal by MDPI

Section Editor-in-Chief

Section Information:

Prof. Dr. Juan M. Corchado BISITE Research Group, Edificio Multiusos I+D+i, University of Salamanca, 37007 Salamanca, Spain

corchado@usal.es

The primary focus of the "Computer Science & Engineering" section is the field of advanced computer science and engineering. It presents high-quality papers that address state-of-the-art technology, including Deep Tech, Edge Computing, Fog Computing, Artificial Intelligence, Machine Learning, Deep Learning, Emotional Systems, Fintech, Blockchain, IoT, Industry 4.0, Smart Cities, Smart Grids, Intelligent Textiles, Distributed Computing, as well as other

Author Benefits

- **Open Access** Unlimited and free access for readers S
- No Copyright Constraints Retain copyright of your work and free use of vour article

chief technologies in this field.

- & Thorough Peer-Review
- 2021 Impact Factor: 2.690 (Journal Citation Reports Clarivate, 2022) (IF)
- No Space Constraints, No Extra Space or Color Charges No restriction on the length of the papers, number of figures or colors
- **Coverage by Leading Indexing Services** Scopus, SCIE (Web of Science), CAPlus / SciFinder, Inspec, and other databases
- Rapid Publication First decision provided to authors approximately 16.6 days after submission; acceptance to publication is undertaken in 2.7 days (median values for papers published in this journal in the first half of 2022)

Featured Papers

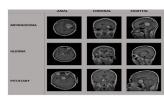
DOI: 10.3390/electronics11071146

A Hybrid Deep Learning-Based Approach for Brain Tumor Classification



Authors: Asaf Raza, Huma Ayub, Javed Ali Khan, Ijaz Ahmad, Ahmed S. Salama, Yousef Ibrahim Daradkeh, Danish Javeed, Ateeq Ur Rehman and Habib Hamam

Abstract: Brain tumors (BTs) are spreading very rapidly across the world. Every year, thousands of people die due to deadly brain tumors. Therefore, accurate detection and classification are essential in the treatment of brain tumors. Numerous research techniques have been introduced for BT detection as well as classification based on traditional machine learning (ML) and deep learning (DL). The traditional ML classifiers require hand-crafted features, which is very time-consuming. On the contrary, DL is very robust in feature extraction and has recently been widely used for classification and detection purposes. Therefore, in this work, we propose a hybrid



deep learning model called DeepTumorNet for three types of brain tumors (BTs)-glioma, meningioma, and pituitary tumor classification-by adopting a basic convolutional neural network (CNN) architecture. The GoogLeNet architecture of the CNN model was used as a base. While developing the hybrid DeepTumorNet approach, the last 5 layers of GoogLeNet were removed, and 15 new layers were added instead of these 5 layers. Furthermore, we also utilized a leaky ReLU activation function in the feature map to increase the expressiveness of the model. The proposed model was tested on a publicly available research dataset for evaluation purposes, and it obtained 99.67% accuracy, 99.6% precision, 100% recall, and a 99.66% F1-score. The proposed methodology obtained the highest accuracy compared with the state-of-the-art classification results obtained with Alex net, Resnet50, darknet53, Shufflenet, GoogLeNet, SqueezeNet, ResNet101, Exception Net, and MobileNetv2. The proposed model showed its superiority over the existing models for BT classification from the MRI images.

DOI: 10.3390/electronics11050788

A Conceptual Framework for Determining Quality Requirements for Mobile Learning Applications Using Delphi Method



Authors: Mohammed Amin Almaiah, Fahima Hajjej, Abdalwali Lutfi, Ahmad Al-Khasawneh, Tayseer Alkhdour, Omar Almomani and Rami Shehab

Abstract: The development of mobile learning apps might fail due to poor selection of the suitable technical requirements for mobile devices. This will affect the quality of mobile learning applications and, thus, will increase the development cost of mobile learning apps. Due to the above issues, we need to determine the most appropriate technical quality requirements for the development of mobile learning apps that meet user requirements. To achieve that, we propose a comprehensive framework to capture the most suitable technical quality requirements for mobile learning apps. A

Delphi method was used to collect, evaluate, and analyze the data for this study. As a result of our Delphi study, we have identified nineteen technical quality requirements, divided into six quality dimensions, for the development of mobile learning applications. The proposed framework is expected to be a guideline for mobile apps designers and developers to successfully develop mobile learning apps.





Ali Bani Awad

Section Omputer Science & Engineering

DOI: 10.3390/electronics11081259

Employing the TAM Model to Investigate the Readiness of M-Learning System Usage Using SEM Technique

Authors: Mohammed Amin Almaiah, Shaha Al-Otaibi, Abdalwali Lutfi, Omar Almomani, Arafat Awajan, Adeeb Alsaaidah, Mahmoad Alrawad and

Abstract: During COVID-19, universities started to use mobile learning applications as one of the solutions to support distance learning. The readiness of universities to apply new systems, such as mobile learning applications, is considered one of the critical issues to ensure the system's success. Determining the most important aspects of readiness to use mobile learning is a key step to adopt mobile learning in an effective way. To address this issue, this research aims to determine the most important determinants influencing mobile learning readiness by employing the Technology

Acceptance Model (TAM). The Structural Equation Modelling (SEM) method was used to test the hypotheses in the proposed model. The results showed that the relationship between mobile learning readiness and awareness. IT infrastructure and top management support was positively significant. In conclusion, the findings will be of value to decision makers and mobile learning developers in universities to enhance the development of mobile learning applications. In addition, it may help facilitate and promote the usage of mobile learning applications among users.

DOI: 10.3390/electronics11040630

Blockchain for IoT Applications: Taxonomy, Platforms, Recent Advances, Challenges and Future Research Directions

Authors: Abdelzahir Abdelmaboud. Abdelmuttlib Ibrahim Abdalla Ahmed. Mohammed Abaker, Taiseer Abdalla Elfadil Eisa, Hashim Albasheer, Sara Abdelwahab Ghorashi and Faten Khalid Karim

Abstract: The Internet of Things (IoT) has become a popular computing technology paradigm. It is increasingly being utilized to facilitate human life processes through a variety of applications, including smart healthcare, smart grids, smart finance, and smart cities. Scalability, interoperability, security, and privacy, as well as trustworthiness, are all issues that IoT applications face. Blockchain solutions have recently been created to help overcome these difficulties. The purpose of this paper is to provide a survey and tutorial on the use of blockchain in IoT systems. The importance of

blockchain technology in terms of features and benefits for constituents of IoT applications is discussed. We propose a blockchain taxonomy for IoT applications based on the most significant factors. In addition, we examine the most widely used blockchain platforms for IoT applications. Furthermore, we discuss how blockchain technology can be used to broaden the spectrum of IoT applications. Besides, we discuss the recent advances and solutions offered for IoT environments. Finally, we discuss the challenges and future research directions of the use of blockchain for the IoT.



